

# MILLS TRADE STIMULATORS



**This Trade Mark  
Appears on Every  
Machine**



**"MACHINES THAT CREATE BUSINESS"**

The business that a machine will  
do is what interests the live store-  
keeper.



# **TRADE STIMULATORS**

**Mills  
Machines  
Stand  
Hard  
Usage,  
Keep  
In  
Order,  
And  
Get  
The  
Money.**

**Presenting Some Valuable  
Suggestions as to How You  
Can Increase the Volume  
of Your BUSINESS Without  
Increasing the Selling Cost**

**All Machines are made by  
and ONLY by the  
MILLS NOVELTY COMPANY**

**Mills Building  
Jackson Blvd. and Green Street,  
Chicago, Ill., U. S. A.**

**Largest Manufacturers of  
COIN-OPERATED MACHINES  
in the World.**

# Foreword

---

## **Reason for Trade Stimulators**

Trade stimulators are the result of a definite demand among merchants and business men for a device which would stimulate sales and, at the same time, entertain their patrons. The Mills machines suit this purpose exceedingly well as they were designed especially to meet this demand. The element of chance which enters into the successful operation of the machines by the patrons acts as a source of entertainment and leads on the play where it would otherwise lag. Every play, where the machine pays in trade checks, or cigars, means the sale of the commodity, for which the checks are good, at the retail price. Thus it is easily seen why the machines have proved immensely popular among merchants.

## **What They Will Do for You**

We can point to an almost endless number of retail business houses which owe their present large patronage to the introduction of Mills trade stimulators. If you run any kind of a commercial enterprise, which permits the introduction of trade stimulators you will find, as other business men have found, that your business will be doubled and tripled after their introduction.

## **Where They Pay Best**

There are some kinds of business to which the trade stimulator is particularly well adapted. In a well conducted saloon, cigar store, pool room, news stand or any similar enterprise, the trade stimulator can be used to unusual advantage. In many drug stores their introduction has served to promote trade to a marked degree. Where a low priced article can be vended, the trade stimulator will be found to solve the problem of inducing large sales at low selling cost.

## **The Question of Design**

It should be borne in mind that much of the success attained by trade stimulators is due to running the right kind of machines. By this we mean machines best suited to the purpose for which they are intended. To fill every requirement and need we have had, during our long business career, a large assortment of machines designed especially for certain classes of trade. We would, therefore, advise before making any purchase, that you study the different designs carefully to be sure that

# Foreword

---

your choice will prove the best for your particular trade and business. We are always glad to offer suggestions and give you the benefit of our wide knowledge of trade stimulators.

## **Why OUR Machines Are the Best**

We know our machines are better than any other similar devices on the market and there is a reason for their superiority. They are originated for us, in our factory, by a corps of expert mechanical designers who have planned the machines with careful regard for solidity and strength of structure, easy operation, and perfect mechanical construction. As a consequence we seldom, if ever, have a complaint about the machines not working properly or giving out from too strenuous use.

## **Directions when Ordering**

It is essential when ordering that every requirement be plainly stated. We are always ready to comply with specifications when it is possible for us to do so. Please bear in mind that the possible options are always stated, i. e., coins, finish, with or without stand, etc. Changes on machines, outside of the options given, are always extra, prices for which will be quoted on application. When ordering, please be sure that you cover the following points plainly and thus avoid delay:

Name of machine in full.  
Denomination or coin to be used.  
Finish desired.

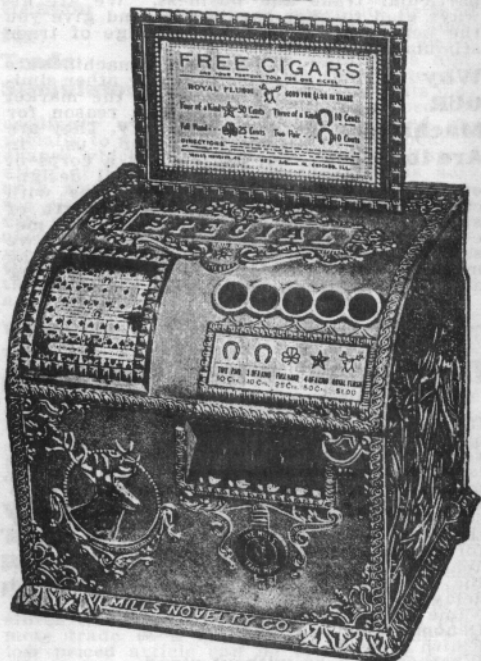
Whether with or without stand.  
How shipped: by freight or express (unless otherwise stated we always ship by freight).  
How routed. Shipments are often needlessly delayed in transit through errors in routing. You know your railroad connections better than we do and can save delay and expense by giving full instructions on this point.

Give the name in full and location of the bank through which you do business. This saves needless delay oftentimes in the transaction of business.

GIVE ALSO any other facts which govern local conditions and which will facilitate us in promptly filling your order.

# The Mills Special

For Nickels



Size  $13\frac{1}{2} \times 13\frac{1}{2} \times 12$  inches.  
Weight, Boxed for Shipment, 45 lbs. \$45.00

PRICE .....  
For Quarter Play .... \$55.00

**A FIVE-SLOT CHECK PAYING TRADE  
STIMULATOR**

Two slots pay two for one, one pays five for  
one, one pays ten for one and one pays  
twenty for one.

**ALL PARTS INTERCHANGEABLE**

"The Mills Special that I purchased July  
11th of you paid for itself in ten days. I  
would not do without one for any money."  
Oscar Pfatenhauer, Joplin, Mo.

# The Mills Special

**A Winner** The Mills Special is a machine every operator should own. Its unique features make it one of the best paying machines we have ever put on the market. It can be operated anywhere because it is so constructed that it is classed by authorities as a **TRADE STIMULATOR** and not a gaming machine.

It has all the good features of our big machines and several important ones that have never before been used.

**Special Devices** Our new attachment changes the speed of the reel with every play. Another device prevents the manipulation of the handle to beat the machine. The revolutions of the reel are assured no matter how hard usage the handle receives.

**Why You Need It** The Mills Special is a fortune teller and a card machine with a check payout. It is easy to get this machine started, because no one looks upon it as anything else than a trade stimulator, a fortune teller, and an innocent form of amusement.

Operators can successfully run the Mills Special, because the prizes are paid in checks bearing the same number as the machine. When it is time to settle there is no dispute about the amount paid out. The checks tell the story. This machine is allowed to run where other money paying machines are prohibited, because every player gets value received in the fortune which he receives.

# The Mills Special

The Mills Special is entirely automatic and takes care of itself. It even pays its own prizes and does it accurately. There is no chance for mistakes. The proprietor of a store can go about his work with the assurance that there will be no cheating. Checks can be cashed in when convenient.

**Operation** The following signs appear on the front of the machine below the five slots, reading from left to right. Red horse shoe,

black horse shoe, clover leaf, star, Elk head, also signs of prizes governing the fortune and cards, as follows: Two pairs, ten cents in trade; three of a kind, ten cents; full hand, 25 cents; four of a kind, 50 cents royal flush, \$1.00.

On the card reel there are twenty-five hands (with a fortune reading across the face of each) divided as follows: One royal flush, two four of a kind, four full hands, nine three of a kind and nine two pair.

When a nickle is dropped in the slot and the lever pressed down, the reel revolves. When it stops, a hand shows through the glass covered opening in the upper left hand corner. If it corresponds with the hand printed under the slot played, a check is automatically thrown out for the amount indicated. From one to five hands can be played at one time but only one can win.

There are five tubes in the machine, holding in all 365 checks, divided as follows: Two tubes containing 100 each of the 10 cent checks; one tube containing sixty-five 25 cent checks; one holding fifty 50 cent checks, and one holding fifty \$1.00 checks.

**Construction** All parts that would ordinarily wear and thus prevent perfect operation, are made of the best tool steel, thus greatly strengthening the machine and increasing its value as a money-maker.

# The Mills Special

A choice of three different reels can be had. The **card reel** (as shown on the machine in the illustration), the **flag reel** and the **spot reel**. The play is the same in each case, the only difference being in the appearance. The Card Reel shows the card hands with the fortune reading across. The Flag Reel shows a red flag, black flag, green flag, yellow flag, and head of fisherman in blue (in place of cards) with fortune reading across each. Flags under coin slots correspond with flags on reel. The Spot Reel has large red diamond spot, large black spade, large black club, large red heart, and head of fisherman in blue (in place of the cards) with fortune reading across each. Spots under coin slots correspond with spots on reel.

The sign card in top of the machine in frame explains the way to play and the value of the prizes.

The case is made entirely of iron (nickel-plated or oxidized) with handsomely chased designs; the sides are camp scenes brought out in highly ornamented relief.

All working parts are made of stamped steel, brass, malleable or gray iron. The mechanism is very simple and, being separate from the case, is easily taken out by turning a thumb screw. There is nothing to get out of order.

A leather bound mat is furnished with each machine, which prevents marring the counter. We will furnish a handsomely decorated enameled iron floor stand at an extra cost of \$5.00.

## THE MILLS SPECIAL FOR QUARTERS

The Mills Special for Quarter play is exactly like the Mills Special except for the coin slots which are arranged to take quarters instead of nickels. The reward cards are different, the rewards being much larger.

# The Pilot

**Plays  
Nickels Only**

**Six  
Slots**



## With Flag Dial

Size 15x12x11½.

Weight, Boxed for Shipment, 58 lbs.

**PRICE.....\$40.00**

Handsome, Durable, Efficient.

Pilots the Money into Your Pocket.

**Six Can Play at Once, but Only One Can Win**

# The Pilot

**Handsome  
and  
Attractive**

Not only has the Pilot the handsomest case of any coin operated machine on the market, but it is as efficient as it is handsome. The illustration is a faithful reproduction. The case is entirely of iron with either highly nickeled or beautiful oxidized finished.

## Operation

It is a **six way machine** and operates as follows: The player or players drop coin or coins in one or more of the slots, then handle is pressed down, which action causes reel to revolve. If the flag or spot which shows behind the glass corresponds with the flag or spot played for, a bell rings automatically inside the machine, attracting both the proprietor's and the player's attention, and a check rolls out into the cup on the lower right hand side of the machine. The amount of the check appears in the opening at the top of the machine, corresponding to the opening in which money was played. This indicator acts as positive proof that the check has been delivered by the machine and prevents unscrupulous players from claiming that machine has not delivered check.

## Coin Detector

A very important device is the glass arrangement in the front of the machine which shows coin or coins that have been played. This prevents the playing of slugs or worthless coins, as they can be instantly detected.

## Construction

The Pilot can be played where other machines are not tolerated, as it delivers the checks in trade besides giving each player a chance to win from 10 cents to \$2.00 on every play. The illustration shows the Pilot arranged with the Flag Dial. The Spot Reel and Spot Dial can be furnished if desired. The machine contains 6 tubes for trade checks, the amount in each tube being as follows: 300 ten cent checks, 75 twenty-five cent checks, 55 fifty cent checks, 40 one dollar checks, and 25 two dollar checks. These checks furnished free with each machine.

# The Eagle

**PLAYS QUARTERS ONLY  
FIVE CAN PLAY AT ONE TIME**



Size 12x12½x15 inches.

Weight, Boxed for Shipment, 58 lbs.

Always a Winner. The Machine of the Hour.

PRICE.....\$50.00

# The Eagle

## **A Little Pilot**

The Eagle might be described as a little Pilot, as it is exactly the same as that machine with the exception that it has five coin slots instead of six and is for quarters only instead of nickels. This is a machine that live men like to play and in a hustling town where there is plenty of money in circulation this is the machine that gets the patronage and makes the big earnings for the operator. The rewards are of course larger than those paid by the Pilot and offer a correspondingly bigger inducement to the player. The Eagle pays: 50 cents, \$1.25, \$2.50 and \$5.00.

## **Handsome Reel**

The reel furnished with the Eagle has 9 Diamond Spots, each paying 50 cents in trade; 9 Spade Spots, each paying 50 cents in trade; 4 Club Spots, each paying \$1.25 in trade; 2 Heart Spots, each paying \$2.50 in trade, and one Double Eagle, paying \$5.00 in trade.

## **Operation**

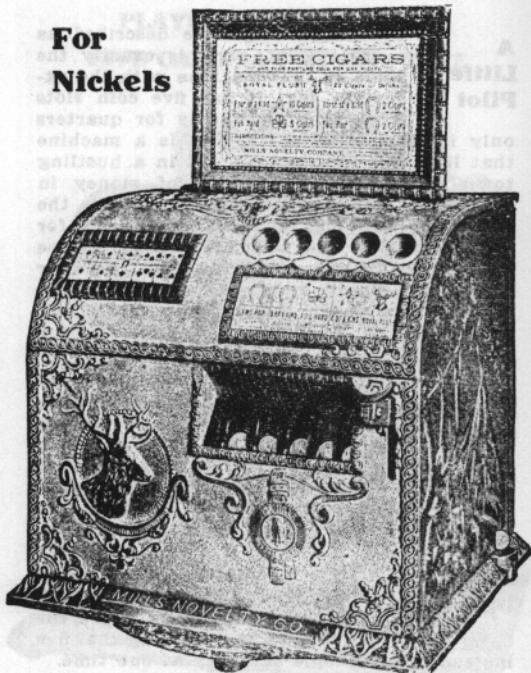
The operation of the Eagle is exactly similar to the Pilot, as described above, the only exception being that five instead of six people can play at one time.

## **Construction**

The case is similar in appearance and finish to the Pilot. There are 5 pay-out tubes containing the following trade checks: Three hundred 50 cent checks, seventy-five \$1.25 checks, fifty-five \$2.50 checks, and forty-five \$5.00 checks. These checks are furnished free with each machine.

# The Mills Elk

**For  
Nickels**



Size 13 1/2 x 13 1/2 x 12 inches.  
Weight, Boxed for Shipment, 65 lbs.

PRICE.....\$30.00

## A FIVE-SLOT CHECK-PAYING MACHINE

Combines the following features:  
A fortune teller with a chance to win a prize.  
A card machine.

A check-paying machine.

"The Elk machine produced \$42.00 the first day."—Jos. Kreff, Beaumont, Texas.

"Mills Elk bought of you short time ago, pays our rent."—Geo. O. Tooley & Co., Belding, Mich.

"I am so pleased with the Elk machine I got from you a short time ago that I am sending you check for another one."—H. G. Boone, 101 Union St., Norfolk, Va.

# The Mills Elk

## A Winning Combination

The Mills Elk is a superior machine because it combines the best features of some of the latest improvements on card machines. It provides on one machine: A prize giving fortune teller; a selection of card hands, and a device by which it pays out the winnings automatically in trade checks.

It is a handsome machine and an ornament to any counter. It requires no attention because it pays its own rewards. It has a non-repeating device which changes the speed of the reel with every play. It is made to stand heavy play and not get out of order.

## Operation

The machine has five coin slots, under each of which one of the following signs appears:  
Two Pairs, 10 cents in trade;  
Three of a Kind, 10 cents; Full House, 25 cents; Four of a Kind, 50 cents; Royal Flush, \$1.00.

On the card reel there are twenty-five hands (with a fortune reading across the face of each), divided as follows: One Royal Flush, two Four of a Kind, four Full Houses, nine Three of a Kind and nine Two Pair. When a nickel is dropped in the slot and the lever pressed down the reel revolves. When it stops, it shows the hand through the opening. If it corresponds with the hand printed under the slot played a check is automatically thrown out for the amount indicated. From one to five can play at once, but only one can win.

## Construction

There are FIVE TUBES in the machine holding in all 365 checks, divided as follows: Two, containing 100 each of the 10 cent checks; one, fifty 50 cent checks, and one, fifty \$1.00 checks. Any one of three different kinds of REELS can be had: The Card Reel, the Flag Reel or the Spot Reel, the same as on the Mills Special.

The case is entirely of iron (nickel-plated or oxidized) with handsomely chased designs. On the sides are depicted attractive camp scenes brought out in high relief. All working parts are made of stamped steel, brass, malleable and grey iron.

The mechanism is very simple, is separate from the case and is easily taken out. Absolutely nothing to get out of order.



# Mills Little Gem

## For Nickels or Pennies



Size 11½x10x8¾ inches.

Weight, Boxed for Shipment, 30 lbs.

PRICE.....\$25.00

A little machine that pays big.

Occupies small space but always attracts attention.

# Mills Little Gem

## A Little Gold Mine

A little gold mine is the way one of our customers characterized the winning qualities of the Little Gem, one of the most powerful little card machines we ever put out. Its appearance, small but ingenious, instantly attracts attention and it never fails to get the play. It is small in price as well as being small in size and represents a splendid investment for the money.

## Operation

When coin is deposited and lever pulled down the discs revolve separately and stop consecutively, showing a draw-poker hand. A printed reward card on the upper part of the machine shows the amounts the winning hands give.

## Special Features

A register on the upper left hand corner accurately records the number of times the machine is played. The machine is also fitted with a plate mirror reflector, enabling the man behind the counter to see the hands played. The coin chute is a special design invented and used only by us. It is so arranged that when set for nickels a penny played in it will be automatically thrown out into a side pocket. If two nickels are put in the machine at one time, one is automatically returned to the player. The machine cannot be manipulated in any manner, either by tipping, by giving the handle a quick blow or by a slug with a string attached. Nor can it be clogged.

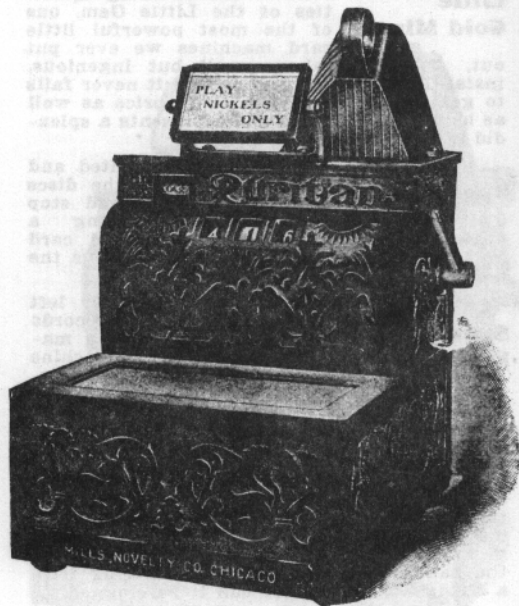
## Construction

The case is attractively designed, all metal, chased and ornamented, nickel plated or oxidized. The entire mechanism is readily accessible by a door at the back of the case, and is easily removed. There are fifty cards on each of the five metal discs. The length of each card is 11-16 inch.

The base of the machine is divided into two compartments or money drawers, and the coin trip is so constructed that every seventh coin is thrown into the front, the other six into the back money drawer. This feature is a great convenience to operators.

# Mills Improved Puritan

## For Nickels or Pennies



Size 11x8x8½ inches.

Weight, Boxed for Shipment, 25 lbs.

PRICE..... \$20.00

### A ONE SLOT TRADE STIMULATOR

An Amusement Machine—A Vending Machine.

A Premium-Awarding Machine—A Pool Seller.

"I have had one of your Mills Puritans running for six weeks on a five cent card and it has been played 5765 times. I want to know of any new machines you get out for they are winners."—J. T. Mann, Johnsonburg, Pa.

# Mills Improved Puritan

## A Little Wonder

As a trade stimulator the Mills Improved Puritan easily stands among the winners. As there are so many combinations which can be used on the machine that its possibilities seem almost inexhaustible.

In five days the machine can be made to pay for itself from the extra sales it will make when used as a vending machine alone, to say nothing of what it will do when its many other features are brought into play.

**Operation** Three revolving discs bear three series of numbers from 0 to 9. When coin is deposited in slot and lever pulled down, the discs revolve separately, stopping independently and consecutively, three figures (one on each reel) showing with each play.

## Special Features

The machine is fitted with a metal red flag indicator which shows when everything is clear. This flag disappears when any attempt is made to cheat the machine. A plate mirror reflector enables the man behind the counter to see the play. Also has glass covered automatic dump at the back which holds last coin played, thus detecting slugs.

## A Cash Register

A coin register feature is attached to the machine, showing number of coins deposited. This alone is worth the cost of the machine.

## A Pool Seller

The base has two money drawers, every seventh nickel dropping into one of them, the contents of which can be seen through a glass plate when reward card is removed. Five cents in trade may be given for every nickel played and the collection of the seventh nickels offered if certain numbers appear, as 000, 555, etc.

## A Premium

may be offered by placing the reward card under the glass plate, giving from one to ten cigars for three numbers whose sum will be certain odd amounts from 1 to 27, or for even figures, or for sums from 6 to 10, and a variety of other combinations. Rewards can be changed as often as desired,—separate reward cards are furnished with each machine.

## Construction

The Improved Puritan is an all metal machine, chased and beautifully ornamented, and has a handsome and attractive appearance. All working parts are made of stamped steel and malleable iron.

# Mills Draw Poker

For  
Nickels



Size  $19\frac{1}{2} \times 12\frac{1}{2} \times 9\frac{1}{2}$  inches.  
Weight, Boxed for Shipment, 55 lbs.

PRICE..... \$35.00

A machine by which Draw Poker, the Great American Game, can be played mechanically on the solitaire plan.

"I think this (Draw Poker) is one of the best machines you have ever turned out. It never gets out of order. I would not like to be without it."—W. P. Morgan, 514 E. Tuscarwas St., Canton, Ohio.

# Mills Draw Poker

Unique and  
Almost Human

The invention of the Mills Draw Poker machine was a veritable stroke of genius. To make a machine which, when played, gives the same thrilling pleasure and something of the excitement of an actual game is no mean accomplishment. Draw Poker is the Great American Game and this machine offers a chance to play it mechanically, on the solitaire plan. It is almost human in its movements and is very interesting and fascinating to play.

The Mills Draw Poker draws the crowd and is a great trade stimulator.

How It  
Operates

When the coin is deposited and the handle pushed down the reels revolve and stop; one or more of the cards may then be held in position by the push buttons and the second play made to fill the hand with the cards remaining and for the same coin. This gives two chances to win for one coin

An  
Illustration

The first play may draw three kings on reels numbered 1, 2, and 3, a nine spot on 4, and a seven on 5. By holding reels 1, 2, and 3, and working the lever again reels 4 and 5 will revolve, with a chance of drawing a fourth king or a pair to strengthen the hand.

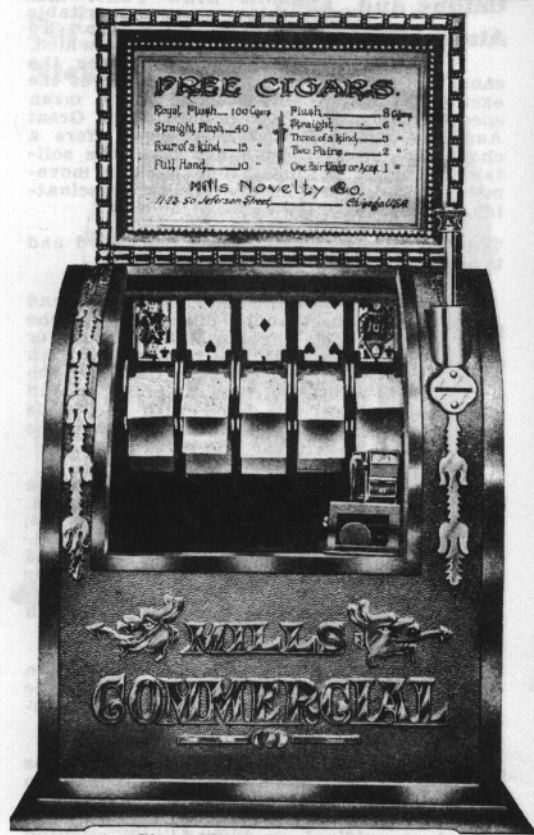
This operation applies to any combination of hands, and any number of cards may be held stationary by the push buttons. Rewards are given for the winning hands.

Construction

Like all of Mills' machines the Draw Poker is made to stand heavy play. The case is made of iron, nickel-plated or oxidized as desired. All working parts are made of stamped steel or malleable iron. Absolutely nothing to get out of order.

# Mills Commercial

## One Slot for Nickels or Pennies



Size 11 $\frac{3}{4}$  x 9 $\frac{1}{2}$  x 19 $\frac{1}{4}$  inches.  
Weight, Boxed for Shipment, 35 lbs.

PRICE.....\$30.00

### A STRAIGHT CARD MACHINE

Cash Register Feature. Slug Detector.

20

# The Mills Commercial

## Straight and Fair Play

This beautiful machine is extremely fascinating and few can resist playing it. It is one of those machines which receive constant play and of which the patrons never tire. Everything is in plain sight. There is no chance offered for the player to object and as there is absolutely nothing to break or get out of order it makes an ideal operator's machine.

## Operation

There are five reels, each reel containing 10 cards, making a total of 50 cards on the machine. When coin is dropped in slot and plunger is pushed down, the reels revolve several times and stop, showing a five-card poker hand. The reward card on top of the machine shows the amounts paid on the winning hands.

## Special Features

The cash register feature on this machine records every coin played into it, enabling proprietor to keep a perfect check on his sales.

## Construction

Takes up very small space — made of solid metal, highly polished—beautiful in appearance. Case is artistically chased and nickel-plated. Can also be had in oxidized finish, if desired.

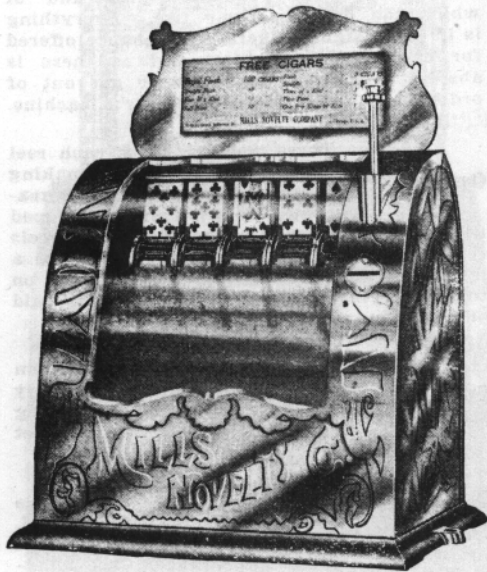
All mechanical parts are made of absolutely the highest grade material and so constructed that the machine will stand the severest play and never get out of order.

We have given this machine a thorough test and it invariably gives the best satisfaction.

21

# The Mills Victor

For Nickels or Pennies



Size 15x11x9 inches.

Weight, Boxed for Shipment, 38 lbs.

PRICE.....\$20.00

Shows Previous Hand. Straight Card Machine.  
Always Gets the Play. Nothing Like It.

# The Mills Victor

## The Victor Conquers

The Mills Victor is one of our latest products. It is well named for it wins friends and money for its owner wherever it goes. It contains the most simple and perfect card machine mechanism ever produced; there is absolutely nothing to get out of order or break.

## Operation

When coin is dropped in slot and plunger pushed down, the reel revolves several times and stops, showing a 5-card poker hand. A reward card at the top of the machine shows the amounts paid for winning hands, such as, two pair, three of a kind, full house, etc.

## Shows Previous Hand

A reflection of the last hand played may be seen by looking down into the machine through the large curved glass front. This interesting and pleasing effect is produced by the mirror-bottom which is made of highly polished aluminum. It is frequently an incentive to the player to see what the hand in front of the one showing contained. This is the only machine with this feature or on which such a feature is possible. The machine also shows, plainly, the last coin played, thus preventing the use of slugs and defeating any attempt to cheat the machine.

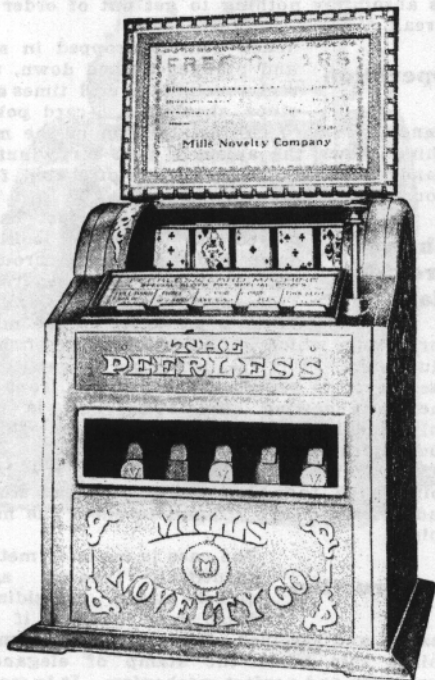
## Construction

The case is made of metal, beautifully chased and nickel-plated. Oxidized finish may be had if so desired and specified. Like all the Mills machines this bears the stamp of elegance, durability and perfect mechanism. It is made to stand the hardest kind of usage and never gets out of order.

# The Peerless

**FIVE SLOTS FOR NICKELS**

**FIVE CAN  
PLAY BUT  
ONLY TWO  
CAN WIN**



Size  $19\frac{1}{4} \times 11\frac{1}{4} \times 9\frac{1}{2}$  inches.  
Weight, Boxed for Shipment, 40 lbs.

**PRICE.....\$25.00**

# The Peerless

## A Five Slot Card Machine

The Mills Peerless is a card machine similar in construction and operation to the Victor and the Commercial except that it has five slots instead of one. Five people can play at one time and two can win.

The five slots pay rewards as follows: One pays 25 cigars for Full Hand, Flush or Straight; one pays 7 cigars for Three of a kind; one pays 5 cigars for 2 pair of any kind; one pays 4 cigars for one pair of aces; one pays rewards as per the schedule of rewards at the top of the machine.

**Operation** Drop coin in any one or all of the five coin slots and push down plunger at the right hand side. This causes all five reels to revolve several times and stop showing a 5-card poker hand.

Each coin played shows plainly in a separate glass-covered opening at the bottom of machine corresponding to the slot played and there can, therefore, be no dispute as to winnings.

**Construction** The mechanism of the Mills Peerless is very simple. There is absolutely nothing to get out of order. All working parts made of stamped steel, brass and malleable iron. The coin box is separate from the mechanism and may be emptied without disturbing the working parts of the machine in any way.

## Mills Check Boy

Pays out 5 cent trade checks which can be used in the machine again.

Six can play—only one can win.

SIX SLOTS FOR NICKELS



Size 28x15½x14½ inches.

Weight, Boxed for Shipment, 84 lbs.

PRICE.....\$60.00

The Mills Check Boy is one of our latest products and combines many of the most recent devices on trade stimulators. It pays in trade checks which can be used again in the machine, thus permitting the player to play the machine with his winnings without stopping to get his trade checks cashed.

## Mills Check Boy

Case is made of highly polished oak with handsomely nickel-plated (or oxidized) front. This form of construction makes the machine light and strong. The Mills Check Boy is one of the most attractive machines we have ever put out and its novel features make it a winner.

### Operation

The player or players drop coin or coins in one or more of the six slots, the handle at the side is then pressed down, causing reel to revolve. If, when it stops, the color appearing under the indicator in the aperture at the left hand side of the machine corresponds to the color played, a flag appears, in the slot at the top of the machine, bearing a corresponding color and the winnings in the form of 5 cent trade checks are paid out by the machine into the cup on the lower right hand side.

This registering device serves to prevent cheating, as its appearance is absolute proof that winnings have been paid. There is no way to cheat it.

### Special Equipment

The Check Boy pays in trade checks which can be used again in the machine. Two slots pay 10 cents each, one 25 cents, one 50 cents, one \$1.00 and one \$2.00.

A glass front shows each coin after it is played in the machine, thus preventing the playing of worthless coins. A protecting arm over handle, prevents anyone manipulating the machine by giving handle a sharp quick blow.

The magazine in the back of the machine holds \$40.00 worth of 5 cent trade checks. The magazine is equipped with a self-filling device so that all the owner has to do is drop the checks in the top of the magazine and shake it slightly, the tubes filling themselves.

### Construction

All wearing parts of the Check Boy are made of stamped steel. Other working parts of brass, malleable and gray iron.

The mechanism is simple, is separate from the case and is easily taken out. There is nothing to get out of order.

## Little Faro Attachment for the Commercial and Victor

A little Faro attachment, known as California Jack, can be supplied with either the Victor, the Commercial or the Peerless. This little device consists of a small nickel-plated case which sits on top of the machine. It is about 1½ inches high, by 2 inches deep and 6 inches wide. In this case are five small reels operated with thumb screws, each reel bearing the same cards at the corresponding reel in the machine. The face of each reel shows through a small window in the case.

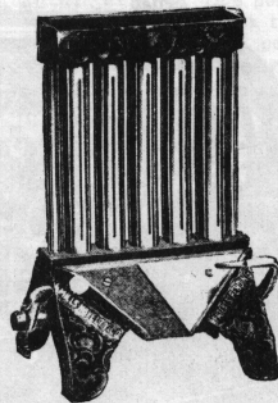
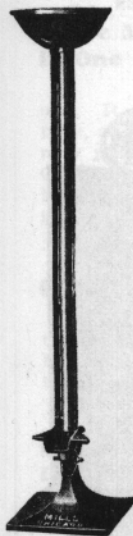
This handy device can serve two purposes: to settle disputes and as a "draw card" feature. As a final arbiter in case of dispute it serves to convince the dissatisfied player (by showing just what cards are on each reel) that certain hands are possible to obtain and may be produced on the machine if the player has good luck.

As a "draw card" feature, the player by paying in one coin in the separate coin slot (one under each reel) can release one of the reels, or by paying more than one coin release more than one reel; then by turning the small thumb screws select one or more cards to make up a hand. He then plays the machine. The draw cards, together with the cards in the reel, make up the winning hand. The Little Faro attachment adds appreciably to the drawing qualities of the machine and affords considerable fun and excitement.

PRICE .....\$5.00

## Mills Money Changers

Time Savers for a Busy Place



Mills Money Changers are handy devices which every operator of a number of machines will find of the greatest convenience in making change rapidly. The Mills Money Changers never make mistakes and always give the right change. Made in three different styles.

When ordering state whether for nickels or pennies.

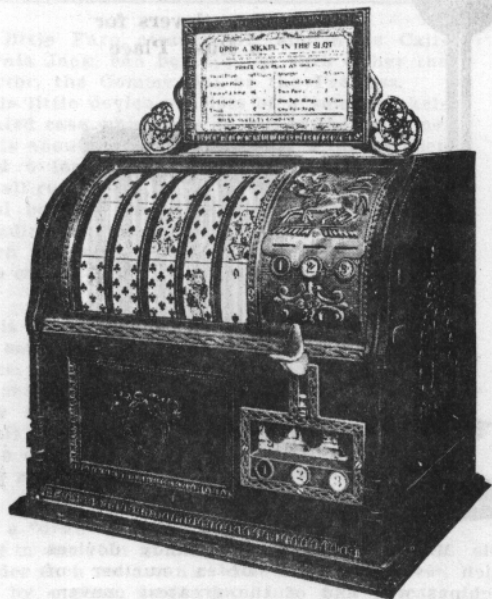
### PRICES

- No. 2. Combination Money Changer ....\$3.00
- No. 1. New Upright Money Changer for pennies only ..... 1.50
- Upright Money Changer for nickels..... 2.75



# Mills Jockey

FOR NICKELS OR PENNIES



Size 15x16½x12 inches.

Weight, Boxed for Shipment, 50 lbs.

PRICE.....\$15.00

With Stand.....\$20.00

A Three Slot Card Machine.

**THREE MACHINES IN ONE**

Three may play and three may win at once.

**A BIG WINNER**

"I am now operating one of your Jockey card machines. Have had it nearly two years. It is in perfect working order and I am doing business with it every day, in fact, so far as its working capacity goes, it is as good as the day I got it."—C. A. Miller, Genesee, Idaho.

# The Mills Jockey

## Three Machines in One

The Mills Jockey has met with universal success owing to its novel features. It is virtually three machines in one. It shows three poker hands; three can play, and three can win at once. One person may play one, two or three hands at a time. One can easily see the entertaining possibilities of such a machine to keep a crowd interested.

## Operation

Drop coin in one, two or all three of the slots, push down the handle. All reels revolve showing when they stop three sets of hands. These hands are numbered 1, 2 and 3 to correspond with the three coin slots numbered in the same way.

## Coin Detector

The last coin or coins played show in the Mills Coin Detector and the last hand played for is also indicated. One important feature is that, no matter how many people play it there is no way to cheat the machine.

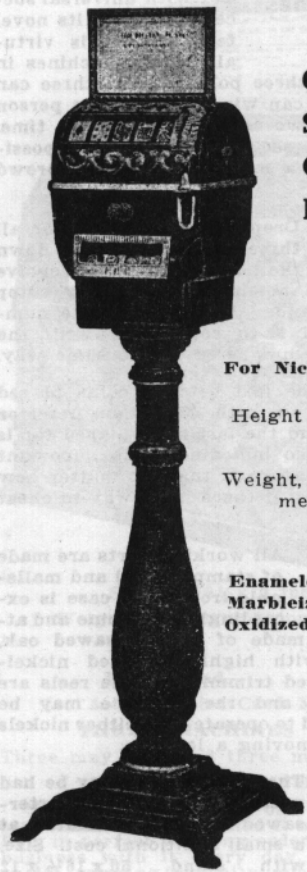
## Construction

All working parts are made of stamped steel and malleable iron. The case is exceedingly handsome and attractive, being made of quarter-sawed oak, piano finish, with highly polished nickel-plated or oxidized trimmings. The reels are interchangeable and the machine may be quickly adjusted to operate with either nickels or pennies, by moving a lever.

## Furnished With Stand

The Mills Jockey may be had with a handsome quarter-sawed oak stand to match, at a small additional cost. Size, with stand, 50 x 16½ x 12 inches. Shipping weight 100 lbs.

# Mills Success



## One Slot Card Machine

For Nickels or Pennies

Height with stand, 5 feet.

Weight, Boxed for Shipment, 99 lbs.

### PRICE

- Enameled .....\$12.00
- Marbleized ..... 12.00
- Oxidized ..... 15.00

# The Mills Success

## Always Popular

In fact as well as in name, the machine is a success. It is operated in thousands of places all over the world with uniform success.

## Operation

The machine is made with five separate card reels adjusted to one shaft. When coin is dropped in slot and lever pushed down, the five reels revolve in opposite directions. The reels stop separately and consecutively showing a five card hand. A reward card on top of the machine indicates the amounts given for the winning hands.

## Special Features

The reels can be changed very quickly and easily so as to give different percentages of profit on the goods given out. The machine is also equipped with our automatic dump, which catches the coins until a sufficient number accumulate to overbalance the receptacle and automatically dump the contents in the box below. A heavy glass makes this operation visible.

## A Trade Creator

The Mills Success has been the making of many good trade centers. A machine of this character cannot help but arouse interest and stimulate business.

## Construction

The machine and stand are made entirely of iron. The body is oxidized, or can be furnished marbled or enameled and the trimmings are nickel-plated or oxidized as desired.

All working parts are made of stamped steel and malleable iron. All ratchet wheels are machine cut and the cards line up perfectly.

# Mills Success Junior

The demand for our Success Card machine has been so great and it has proved so popular that, to help our customers find room for a number of these machines, we have built a Junior Success, without stand, but with suitable base for counter use, where floor space is required for other purposes.

Size, without stand, 20 1/2 x 11 x 11 1/2 inches.  
Shipping weight, 70 lbs.

Furnished in oxidized finish only.

PRICE.....\$12.50

# Mills Jumbo Success



For Nickels or Pennies

## ONE SLOT CARD MACHINE

5½ feet high.

Weight, Boxed for Shipment, 140 lbs.

### PRICE

Enameled .....\$16.00  
Marbleized ..... 16.00  
Oxidized ..... 18.00

# The Mills Jumbo Success

## A Big Success

The Mills Jumbo Success makes money for the operator because it is so simple in construction and operation that it immediately appeals to the customer. We have built a large trade on these machines because of the large play they produce and the never failing satisfaction they give. The Jumbo Success is BIG Success, being similar in appearance and construction to the Success machine only larger.

## Operation

Drop coin in slot and push down lever, causing the five reels to revolve as with the Success machine. The operation is precisely the same as the Success in every particular. If the player draws a winning hand he is entitled to such prize as is indicated on the reward card at the top of the machine.

## Special Features

As with the regular Success machine the Jumbo has an automatic dump which catches the coins until they accumulate in sufficient number to overbalance the receptacle when it automatically dumps contents into cash box below. The glass through which this arrangement may be seen also shows the last coin played, preventing the use of slugs.

## Construction

The machine is made entirely of iron and the body is furnished oxidized, marbleized or enameled, as desired, while the trimmings are nickel-plated or oxidized as may be specified.

All working parts are made of stamped steel and malleable iron. Ratchet wheels are machine cut and cards have perfect alignment.

## The Jumbo Success, Junior

This machine is the same as the Jumbo, except that instead of an iron stand it is fitted with a handsome base for counter use.

Size 24x14½x13½ inches.  
Weight, Boxed for Shipment, 90 lbs.  
Furnished in oxidized finish only.

PRICE.....\$13.50

# Mills Ben Franklin

For Nickels or Pennies



Size 15x12x8 inches.  
Weight, Boxed for Shipment, 35 lbs.

**PRICE (with 50 sticks gum) \$10.00**  
Gum, per 100 Sticks . . . . . .40

## A One Slot Card Machine and Vending Machine Combined

### A Winning Combination

The combination of the card and vending features cause this machine to receive big play and tend to build up trade rapidly. The card feature is similar to the Upright Perfection. The Vending attachment delivers a piece of high grade gum with each play, making it legitimate anywhere.

### Strong Features

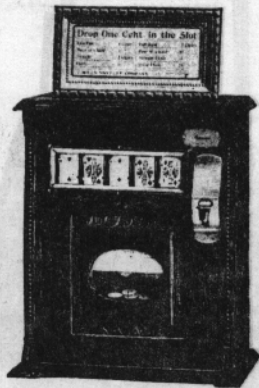
Reels may be quickly and easily adjusted to play nickels or pennies. Equipped with **slug detector** which shows last coin played. Cannot be manipulated by any of the usual methods by which most machines are cheated.

### Construction

All working parts made of stamped steel and malleable iron. Case is made of handsome quarter-sawed oak with oxidized trimmings.

# Mills Upright Perfection

FOR NICKELS AND PENNIES



Size 15x12x8 inches.  
Weight, Boxed for Shipment, 25 lbs.

**PRICE . . . . . \$7.50**

## A One Slot Card Machine

### Compact

The small size of the Upright Perfection makes it a very attractive machine, especially where the space is limited. It is similar in shape to the Little Perfection, but different in shape, as illustrated.

### Perfect Working

This machine never gets out of order. All working parts are made of stamped steel and malleable iron. The reels are adjustable for either nickels or pennies. Oak cabinet, nickel-plated trimmings. Equipped with a slug detector which shows last coin played.

The continued large sales of these machines speak for their worth and popularity.

"The Upright Perfection I purchased of you about two years ago is a big success and often I have taken out as high as \$18.00 to \$20.00 per day. That's going some for a town of 300."—E. G. Rice, Winford, So. Dak.

# Mills Little Perfection

For Nickels or Pennies



Size  $10\frac{1}{2} \times 8\frac{1}{2} \times 6$  inches.  
Weight, Boxed for Shipment, 15 lbs.

PRICE.....\$7.50

## A ONE SLOT CARD MACHINE

### A Little Money Maker

The Mills Little Perfection is a little machine that pays big. It is the lightest machine made and is neat, small and compact.

### Attractive Qualities

The up-to-date features of the machine make it one of superior merit. The adjustable reel, the slug detector, the lever by which the machine may be quickly adjusted for either nickels or pennies, all contrive to make the Little Perfection perfect.

### Construction

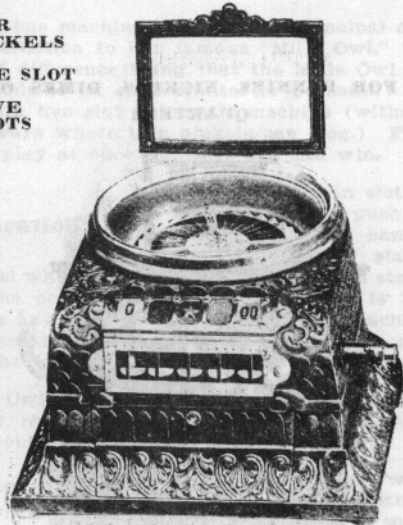
Cabinet is made of polished oak with curved glass front and nickel trimmings. Handsome oxidized and metal top sign for reward card. All working parts made of stamped steel and malleable iron. Rubber rests prevent scratching the counter.

"The Little Perfection shipped us some time ago has been a money maker from the start. While we keep no track of its receipts, we know it has paid for itself many times over."  
—Lowell Drug Co., Lowell, Ariz.

# Mills Little Monte Carlo

FOR NICKELS

ONE SLOT OR FIVE SLOTS



Size  $8 \times 11 \times 13$  inches.

Weight, Boxed for Shipment, 25 lbs.

PRICE.....\$12.50

### Miniature Roulette

The Mills Improved Combination Little Monte Carlo is a perfect miniature Roulette nickel trade machine.

### Operation

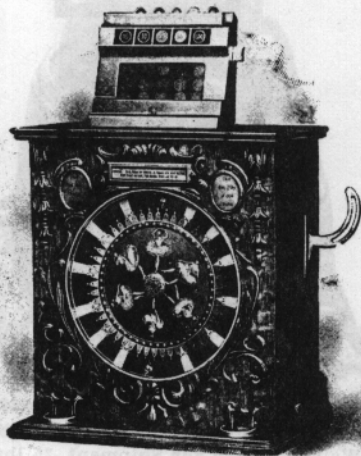
Drop coin in slot and pull down lever at side. This starts wheel revolving, throwing ball to outside rim where it travels until wheel stops, when it drops into one of the pockets. The wheel has 25 of these pockets and shows five different colors. The coins played show on color or colors played. The winning color is designated by the pocket in which the ball drops.

### Special Devices

The machine is supplied with two plates, one having five slots, which permit five to play at once, although but one can win. The other plate has one slot only. The slot plates can be changed in a minute.

# The Mills Owl Junior

FOR PENNIES, NICKELS, DIMES OR  
QUARTERS



Size 36x26x19 inches.  
Weight, Boxed for Shipment, 90 lbs.

PRICE .....\$40.00

For 25 Cent Play.....\$55.00

"The Owl Jr. is certainly a hummer. I started it last Saturday night and it has taken in about \$300 more than it cost me; that is not very bad for four days' work."—Ed. Trombley, 95½ Railroad St., St. Johnsbury, Vt.

# The Mills Owl Junior

This fine machine is similar in principal and construction to our famous "Mills Owl," the chief difference being that the Mills Owl Jr. is made to sit on a counter or pedestal. It is a five slot automatic machine (without runways where thin nickels can clog.) Five can play at once but only one can win.

## Operation

Drop coin or coins in slot at the top of machine, push in lever and pull down handle at the side. This starts wheel which revolves several times and stops. If the color on which pointer rests is the same as color on the slot played the machine automatically pays out winnings into cup at the bottom of the machine.

The Owl Jr. pays out prizes from 10 cents to \$1.00 in nickels out of our improved tube pay-out system.

## Special Devices

Each machine is equipped with one of our Mills Coin Detectors which shows the last three coins played into each slot.

The automatic coin register prevents player from claiming that he played winning color but did not receive winnings, as it always indicates last color or colors played which remain in view until the machine is again operated.

## Construction

The Owl Jr. is a handsome and exceedingly attractive machine. The case is made of quarter-sawed oak or mahogany and is decorated with hand carvings and oxidized trimmings.

The working parts are made of stamped steel and are all numbered. All finely finished and of perfectly mechanical design and workmanship.

# The Mills Brownie

## For Nickels

Five  
Can  
Play  
But  
Only  
One  
Can  
Win



Size 28½x21x11¼ inches.

Weight, Boxed for Shipment, 90 lbs.

PRICE.....\$25.00

### A FIVE SLOT MACHINE

#### Pays Cash Prizes

The Mills Brownie is a counter machine which wins friends because of its unusual merit. It pays all prizes in cash, from ten cents to \$1.00, into the cup in the bottom of the machine. The machine is simple and easily understood. It makes an impressive appearance on any counter on account of its handsome case and its attractive dial.

# The Mills Brownie

## Operation

Drop coin or coins in one or more of the slots, push in lever and pull down handle at the front of the machine. The dial revolves and should it stop on a color corresponding to that on any one of the slots played, the machine automatically pays the reward in cash into the cup at the bottom of the machine. Each color or colors played automatically register in the slot above the dial and directly under the coin slots, remaining in view until the machine is again operated. Five can play at once but only one can win.

## Slug Detector

The Mills Brownie is equipped with the Mills Slug Detector, showing the last three nickels played in on each color, affording a check against unscrupulous players putting slugs in the machine. Any coin that will go in the detector will not clog the machine proper.

## Construction

All parts are made of stamped steel and are interchangeable. Cabinet is made of quarter-sawed oak, highly polished by hand. The dial is especially attractive, being beautifully designed and finished in a number of pleasing colors.

# The Mills Check Brownie

The Mills Check Brownie differs from the Brownie in three respects:

The first and most important is the paying out device which delivers trade checks instead of cash.

The dial differs in design from that of the Brownie, having small cards instead of colors, on each of which is the amount of the winnings paid corresponding to the ratio of payments on the slots, as: 2 for 1, 5 for 1, 10 for 1, etc.

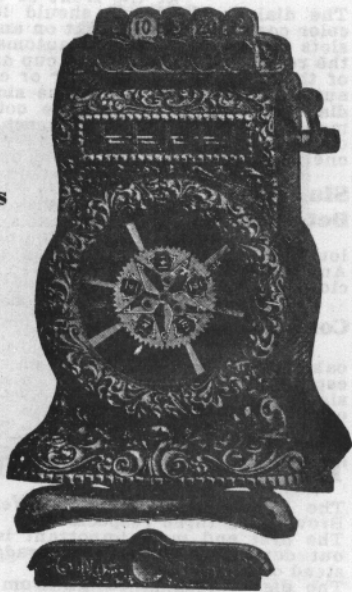
The automatic register indicating the slots played, also bears the same ratio of payments, corresponding to the slots. For instance if a coin is dropped in slot indicating a payment of 5 for 1, there appears on the register, as soon as the handle is pulled down, a card reading 5 for 1. If the wheel stops on a card bearing the same ratio that amount is automatically paid the player in trade checks.

The Construction of the Check Brownie is otherwise the same as the BROWNIE.

PRICE.....\$35.00

# Mills Bulls Eye

**FOR  
NICKELS  
WITH  
ONE SLOT  
OR  
FIVE SLOTS**



Size 14x7x9 inches.  
Weight, Boxed for Shipment, 30 lbs.

PRICE.....\$12.00

**A COMBINATION TRADE MACHINE OR  
COIN MACHINE, AS DESIRED**

A Big Trade Builder.  
Furnished With Two Slot Plates.  
Pays a Splendid Percentage of Profit.

# Mills Bulls Eye

## **Compels Attention**

No one will pass the Mills Bulls Eye by without stopping, at least to look at it. It is one of those machines which fairly compels attention.

The Bulls Eye has five slots at the top, each slot indicating a color corresponding to one of the five colors on the handsome dial—red, black, white, green and yellow. The machine pays from 5 cents to \$1.00 in trade, as specified by the colors.

## **As a Trade Machine**

Each machine has two adjustable slot plates, by the use of one of which it becomes a regular trade machine in that a cigar or other merchandise will be paid out by the operator each time the machine is played. In this way the player gets his money's worth at each play, with a chance to win more. While on the other hand it pays the proprietor a good percentage of profit and wonderfully increases his trade.

## **As a Coin Machine**

With the one coin slot plate in use the machine will show rewards of from 10 cents to \$1.00, either in trade or in cash, as may be desired by the operator.

## **Construction**

The machine has an all-iron case, beautifully finished in nickel-plate or in oxidized copper, as desired, and stands on a revolving base, having rubber feet, which prevent marring the counter. Its mechanism is remarkably simple and effective and never gets out of order.



# Mills Improved "Skill-A-Galle"

FOR NICKELS OR PENNIES



Size 24x11 $\frac{1}{4}$ x12 $\frac{1}{2}$  inches.  
Weight, Boxed for Shipment, 40 lbs.

PRICE.....\$20.00

A Machine Which Always Gets the Play.  
A Game of Skill

# Mills "Skill-A-Galle"

The "Skill-A-Galle" (game of skill) is without question one of the finest machines we make, as a money-getter. Its operation is pleasing to both owner and player.

## Operation

A steel plunger padded on top sets in a solid iron base. The player drops a coin in the slot at the right hand upper corner of the dial. The coin is then pushed down in the slot and the machine is ready. The player then strikes a blow on the plunger which causes the indicator to whirl around on the dial. It stops either on a square or on a number. If the indicator stops on a number the player receives in trade the amount which the dial shows. If on a square, the player receives information of value. It is extremely fascinating and simple—absolutely nothing to get out of order or broken.

## Protecting Device

Many players think they can easily find a way of striking the machine a second or third time so as to make it repeat on the number. Our special ratchet device protects against this—it is so arranged that no matter if you do strike exactly the same blow every time, the dial will never point to the same number twice in succession. This prevents anyone cheating the machine. The machine is arranged for pennies or nickels and pays 2 for 1, 5 for 1, and 10 for 1.

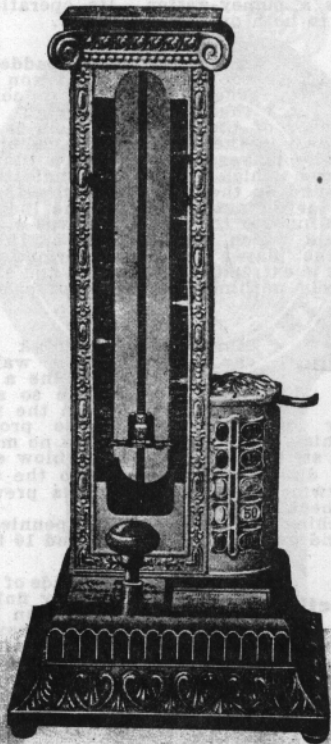
## Construction

The cabinet is made of solid oak, is beautifully finished and rests on an iron base. The colored dial is covered with a plate glass protected by a nickel-plated rim. At the bottom of the oak cabinet in an opening covered by glass is the patented coin detector and shows the coin before the machine is played, preventing unscrupulous persons from plugging the machine with worthless coins.

The base is provided with rubber cushions to prevent marring counters.

# Mills Little Klocker

## Five Slots for Nickels



Size 11½x12x24 inches.

Boxed for Shipment, 50 lbs.

PRICE.....\$20.00

# Mills Little Klocker

## A Game of Skill

The element of skill in the operation of the Mills Little Klocker predominates, and the machine is generally classed by the authorities as a game of skill and permitted. This large element of skill as well as chance makes it a most fascinating and popular game.

The machine is operated by nickels and has five slots; five can play at once but only one can win.

## Operation

It is operated by dropping a nickel in one of the five slots corresponding to the color it is desired to play, and striking with the hand a cushioned plunger which operates an indicator. This forces the indicator upward on a perpendicular center shaft between a pair of ornamental bars which bear six different colors, closely and alternately arranged—red, black, white, yellow, blue and green. If the indicator stops on color played the player wins.

It pays from 5 cents to \$1.00 in trade.

## Attractive Features

The last coin or coins played in are clearly shown and remain in sight until another is played in, thus preventing the use of slugs.

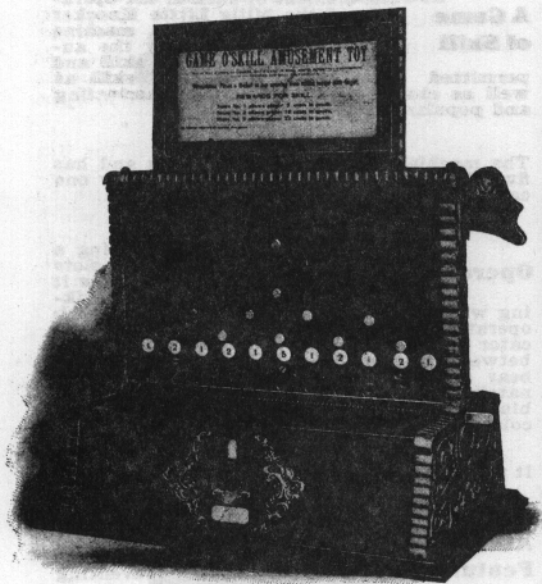
It has plate glass front and back and as the indicator shows the same on the back as on the front, the man behind the counter can always see the play just as the player himself. This is a greatly appreciated feature of this machine.

## Construction

It has metal case, handsomely chased, nickel-silver or oxidized finish. All wearing parts made of hardened steel. Nothing to break or get out of order.

# Mills Game o' Skill

## ONE SLOT FOR NICKELS



Size 14x13x9 inches.  
Weight, Boxed for Shipment, 15 lbs.

PRICE.....\$10.00

Never interfered with. Nothing to get out of order.

A big paying machine for any kind of trade.

"Last week's business was good; receipts about \$175.00."—B. W. Pinney, 161 Main St., Biddeford, Me.

# Mills Game o' Skill

## A Winning Salesman

The Game o' Skill is the best skill machine or device on the market. It is permitted to operate anywhere as it is considered by the authorities as simply a game of skill and not a game of chance.

## Operation

The coin is placed in the slot at the upper right corner rolls to the lower right hand side of the slot, from which position a light tap by the finger will force it out under the glass front. The coin will bound and carom from one rubber pin to another until it finally drops into a compartment at the lower side of the front of the machine, which compartment bears a number indicating the reward the player is entitled to. The coin remains in plain sight until the reward has been paid and it is released by the owner of the machine.

## Special Features

The reward cards or numbers are instantly interchangeable so that rewards paid by any compartment may be changed about at will. The money drawer is its own book-keeper and is divided into spaces directly under the compartments above referred to, so that upon opening the drawer the owner of the machine can easily tell how much he has given out in goods, and the balance left is, of course, profits.

## Construction

The Game o' Skill is substantially made like all of Mills' machines, is handsomely finished, and an attractive ornament to any place where it may be located.

# Mills Little Dream

## For Nickels or Pennies



Size 14x8x20 inches.

Weight, Boxed for Shipment, 14 lbs.

PRICE.....\$8.00

A Money-getter Anywhere.

All classes patronize this machine.

Pays the owner a good percentage.

Never gets out of order.

"After your Little Dream had been on my counter two days, I found it had been played eighteen hundred times."—Wm. A. Doench, 3237 Brighton Road, Allegheny, Pa.

# Mills Little Dream

## Absolutely Lawful

The Little Dream is an excellent money-getter and an ideal machine for the operator to place in large numbers on shares. It is strictly legal inasmuch as it gives a piece of gum for every cent played, or, if played with a nickel, a five cent package of gum is given for every nickel played. If the player is lucky, it is possible to win more, but he gets his money's worth every time.

## A Rapid Money Maker

At first thought it may seem that Mills' "Little Dream" will not be very profitable, but as a matter of fact, it is a big money maker. We have one customer who started with but ten machines, and is now operating them by the hundred and clearing an immense profit every month. This man finds his customers principally in candy, grocery and drug stores, but also places the "Little Dream" in pool rooms, saloons, barber shops, cigar stores, etc.

## Operation

Coin dropped in slot at top, caroms from point to point, finally dropping in one of the bottom pockets, above which there is printed the amount of reward. The coins played remain in sight until released by the owner of the machine.

## Large Rewards

As an extra inducement to play the Little Dream, there are other prizes than gum. For instance, if the coin played goes in certain compartments, larger rewards are given, as indicated in the illustration. Those compartments marked "G" are the ones from which one piece of gum is given.

## Well Made

Mills Little Dream is made of quartered oak and is finished as well as any high grade machine. It is superior in every respect. We furnish first-class gum at \$4.00 per thousand.

# Mills "I Will" Dice Machine

For Pennies or Dimes, Nickels and Quarters



Size 18x15x8 inches.

Weight, Boxed for Shipment, 40 lbs.

PRICE.....\$15.00

A THREE SLOT DICE MACHINE

## A Clever Device

The Mills "I WILL" Dice is a clever machine by which the operator gets the same results as with individual operation of dice and with a much larger percentage of profit. The machine has three separate dice cups with five dice in each. It is arranged for either pennies, nickels and quarters, or dimes, nickels and quarters. Each of the three coin slots operates one cup and has a separate operating handle directly under the slot.

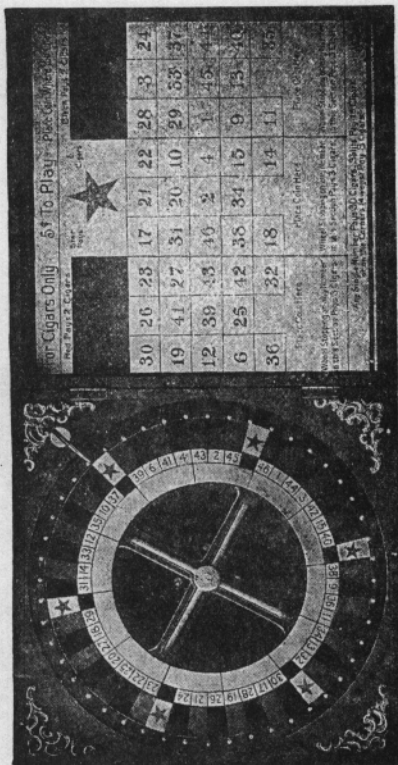
## Operation

Coin is deposited in any one of the three slots, handle turned and dice are thrown up and down vigorously.

## Rewards

Different prize cards are furnished, ranging: 5 cents to \$2.00 for pennies, 10 cents to \$5.00 for nickels, 50 cents to \$10.00 for quarters, 20 cents to \$7.00 for dimes. A special card is furnished where \$5.00, \$10.00 and \$50.00 is given for throwing five of any one kind. All three slots can be played at one time and all three can win. Cannot be manipulated. Metal case, finished in bronze. Mechanism of stamped steel.

# Mills New Idea Cigar Machine



Size 13x13x4 1/4 inches.

Weight, Boxed for Shipment, 12 lbs.

PRICE.....\$5.00

A handsome, small, compact machine, quickly folded up to look like a sample case. Can be used as a trade stimulator, a chance trade stimulator, or a raffling machine.

## To Operate

Coin is placed on certain number; if wheel stops on this number the machine pays prize stipulated. Also may be played on colors around wheel or on both colors and numbers. Is allowed to operate anywhere when cigar or prize is given with each play. Several can play at once. But only those win who are on the winning color or number.

## Well Made

Case is made of quarter-sawed oak, elegantly trimmed. Perfectly mounted wheel. Can be folded up and conveniently carried.

# Mills Petite Roulette



Size of an ordinary 16-size watch.

PRICE.....\$1.00

## Little Monte Carlo

The Mills Petite Roulette is a perfect reproduction of the roulette wheel at Monte Carlo, reduced to pocket size. The mechanism is

simple in construction; so carefully and perfectly made that it will not get out of order, and is enclosed in a heavily nickel-plated regular 16-size watch case, and all operated by a simple pressure of the stem.

## To Operate

The dial or wheel, with its alternate red and black spaces, skirted with the regulation numbers alternating in red and black, revolves rapidly when stem is pressed and stops on one color and one number at each operation.

This is not a toy but a real roulette wheel in miniature. The inexpensiveness of the Petite Roulette brings it within the means of everyone.

Each complete in a box, with folding slate in red and black with full direction for playing.

## Special rates to agents.

Every one sold will create sales for others.



Main Office and Factory

# Mills Novelty Co.

Mills Building

Jackson Boulevard and Green Street

Chicago, Illinois, U. S. A.

Capital, \$500,000

## BRANCH OFFICES

San Francisco, Cal.

Detroit, Mich.

Denver, Colo.

Los Angeles, Cal.

New York City

Pittsburg, Pa.

## FOREIGN OFFICES

London, England

Johannesburg, Transvaal. South Africa

Elberfeld, Germany

Valetta, Malta